

Cross Platform Testing

Cross-platform testing is crucial for ensuring software works seamlessly across multiple operating systems, device types, and platforms (e.g., web, desktop, mobile, IoT). As a software testing consultancy firm, offering structured and expert-led Cross-Platform Testing helps our clients deliver consistent performance, functionality, and user experience—regardless of the platform their customers use.

Here's how our firm can effectively **perform Cross-Platform Testing** to deliver better quality systems and applications:

© Objectives of Cross-Platform Testing

- Ensure functional consistency across platforms
- Validate UI/UX consistency on different screens/devices
- Identify platform-specific bugs
- Test integrations with native features (e.g., camera, GPS, notifications)
- Ensure performance and responsiveness across OS/hardware variations

Platforms to Consider

Web-based Applications:

- Windows (Chrome, Firefox, Edge)
- macOS (Safari, Chrome)
- Linux (Firefox, Chromium)

Mobile Applications:

- Android (multiple versions/devices)
- iOS (iPhone, iPad with various iOS versions)

Desktop Applications:

- Windows, macOS, Linux
- Native and hybrid app frameworks (Electron, Qt, etc.)

Others:

• Tablets, Smart TVs, Smartwatches, IoT devices (if relevant)



Q Cross-Platform Testing Strategy

1. Define Scope & Coverage

- Identify the most used platforms/devices based on client analytics
- Prioritize by usage or risk (e.g., iOS + Safari vs Android + Chrome)
- Define what needs to be tested on each platform: UI, performance, hardware integration, etc.

\ 2. Set Up the Testing Infrastructure

We can use a mix of:

- Cloud-based device farms:
 - o BrowserStack, Sauce Labs, LambdaTest, Kobiton, AWS Device Farm
- Emulators and simulators (for early testing)
- Real devices (for final verification)

3. Automate Cross-Platform Tests Where Possible

Use tools that support cross-platform automation:

- **Appium** for mobile apps (iOS + Android)
- Selenium + WebDriver for web across browsers/OS
- Flutter Driver / Detox / Espresso / XCUITest for specific mobile stacks
- Playwright for web + mobile emulation
- **TestComplete** for web, desktop, and mobile testing

Run parallel tests to save time and increase coverage.

♦ 4. Perform Manual Exploratory Testing

Even with automation, manual testing is essential for:

- Visual checks (fonts, layout, alignment)
- Touch/gesture behavior on mobile



- Device orientation/responsiveness
- Interruption handling (calls, notifications)
- Hardware integration (GPS, camera, sensors)

• 5. Security and Compliance Testing Across Platforms

- Test for platform-specific vulnerabilities
- Validate data handling, encryption, and privacy settings on mobile vs web
- Run platform-specific permission and access control tests

6. Performance Testing Across Platforms

- Monitor app load time, memory usage, battery consumption, and responsiveness on different OS/hardware
- Use tools like:
 - Firebase Performance Monitoring (Android/iOS)
 - o Xcode Instruments (iOS)
 - o Android Profiler
 - Lighthouse/WebPageTest (web)

[] 7. Reporting and Platform-Specific Defect Logging

Provide clear, platform-tagged bug reports:

Platform OS/Device		Bug Description	Screenshot Priority	
Android	Samsung Galaxy A52, Android 12	App crashes on GPS access	Attached	High
Web	Windows 10, Firefox 120	Button misaligned on checkout	Attached	Medium

Value Proposition for our Clients



Capability	Value Delivered	
Broad Coverage	App works reliably for more users	
* Platform Insights	Find and fix environment-specific bugs	
Reduced Risk	Avoid negative app store reviews or user drop-off	
★ Scalable Frameworks	Faster regression cycles and test reuse	
Compliance & UX Assurance	Apps meet modern platform standards and expectations	

1 Bonus: Advanced Testing our Can Offer

- Visual Regression Testing using Percy or Applitools
- Accessibility Testing across platforms
- Localization Testing for multi-region apps
- AI-based Exploratory Testing for edge-case discovery